



1.0	Parade – Shannonbanks Scout Hall (52° 41' 12.94" N 008° 36' 44.14" W)
1.1	09:30 Saturday 31 Jan 2009 (three bells forenoon watch). <ul style="list-style-type: none">■ Time: 09:30hrs.■ Dress: Full Uniform with Sea Scout SIG Kneckerchief.■ Location: Shannonbanks Scout Hall.
2.0	Visit to Naval Vessel – L.E. Roisín
2.1	10:30 (five bells forenoon watch) <ul style="list-style-type: none">■ Visit to L.E. Roisín on Limerick Docks.■ Programme to be given by Navy.
3.0	Lunch
3.1	12:30 (first bell on the afternoon watch) <ul style="list-style-type: none">■ Scouts will break for lunch.■ Tea / Coffee making facilities will be available in Shannonbanks hall.■ “Munchies” takeaway is near the hall if scouts wish to avail of its services. 13:45 <ul style="list-style-type: none">■ Parade.■ Scouts are only required to wear Kneckerchief for this check parade.
4.0	Skills
4.1	Ropework <p>Scouts will be expected to be able to:</p> <ul style="list-style-type: none">■ Demonstrate the following knots and explain their uses: -<ul style="list-style-type: none">✓ Reef Knot,✓ Round turn and two half hitches,✓ Figure of eight,✓ Sheet bend,✓ Clove hitch,✓ Fisherman’s bend.■ Coil a rope correctly and heave a line from a boat or raft: -■ Using square lashings and figure of eight lashings, make a simple water based gadget. <p>Note: This will not be instructed upon as it is also covered in the land scout programme; however it will be tested as it is an important part of the water programme.</p>

4.2	Weather <ul style="list-style-type: none"> ■ Lecture on weather, its impact on water activities and how to view the signs. ■ Appreciate how clouds are formed. Know the main cloud types and the weather often associated with each. ■ Describe the causes of rain, fog, sea/land breezes, and wind.
4.3	Water Safety - Anchors <ul style="list-style-type: none"> ■ Know the different types of anchors and where they are best used. ■ Explain anchoring with reference to the anchors and craft used by your Troop: - ■ Choice of anchorage, length of cable, swinging circle, dragging, etc. ■ Identify the parts of at least one anchor that your Troop regularly uses. ■ Understand the use of a sea anchor and demonstrate how to make one.
4.4	Water Safety – Distress Signals / Fire <ul style="list-style-type: none"> ■ Know the different distress signals and explain how to use them correctly. ■ Describe what action should be taken when emergency flares are seen. ■ Describe clearly under what conditions flares should be used. ■ Know the number and type of flares that should be carried by a Scout boat for different trips. ■ Understand the Scout classification of waters in your area. ■ List ways to implement the following on a power boat: - <ul style="list-style-type: none"> ✓ Fire prevention. ✓ Fire fighting.

5.0	Closing Parade & Dismiss
5.1	17:00 (second bell on first dog watch) <ul style="list-style-type: none"> ■ Parade. 17:10 <ul style="list-style-type: none"> ■ Dismiss.

6.0	Cost
6.1	<ul style="list-style-type: none"> ■ New members – registration € 25 ■ Existing members - € 5